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| **Long Term Goals Nursery** | | | |
| **PSED**  We aim to become a **‘Confident collaborator’** who happily greets and interacts with others, sharing thoughts and resources patiently; valuing self and others and willing to persist and not be daunted by failure. | **C&L & Roleplay**  We aim to become a **‘Happy Chatter’** in everyday play and focussed sessions, showing the ability to follow instructions, concentrate, think through and extend ideas and real and imaginary thoughts with others. | **PD Outdoor**  We aim to become a confident **‘Risk Taker’** and develop body strength when climbing up, across and down various climbing equipment, cycling around the playground on a trike and digging and building with a variety of items. | **Reading**  We aim to become a **‘Book Worm’** enthusiast, readily accessing them for pleasure, turning pages individually, describing characters, scenes and outcomes in illustrations and recognising some symbols and letters of personal interest in their environment including digital material. |
| **Phonics**  We aim to become a Phase 1 **‘Superhero Listener’** with radar hearing, discerning, remembering, sequencing and creating dynamic sounds in everyday play, with awesome rhyme awareness and ability to segment and blend orally. | **Pre-Writing Skills**  We aim to become a **‘Funky Finger’** enthusiast who builds up hand and whole-body strength through adventurous play, to be able to enjoy mark making readily and confidently with a good grip. | **Maths**  We aim to become ‘Curious Mathematicians’ who use their embedded mathematical knowledge and language naturally in everyday play. Subitising, counting and representing numbers to at least 5 and matching, measuring and comparing all sorts. | **Construction**  We aim to become a **‘Crafty Constructor’** who builds models with multilayers, purposefully positioned pieces and spaces between. |
| **UW**  We aim to become an ‘Intrepid Explorer’ who investigates challenges with an inquiring mind and uses a breadth of vocabulary and investigative tools to observe, remember, explain and predict. | **Art**  We aim to become a **‘Creativity Expresser’** who develops their ideas, imagination, singing and dancing; using embedded skills, techniques and knowledge of experiences. | **Music & Dance**  We aim to become a **“Music Mover and Grover’** who can discern a few instruments, attempt to play them loudly, softly, fast and slowly whilst developing an ear for rhythm. |  |